

Project Portfolio - Turcan Tuna

Time	Project	Scope
2022 Oct ~ Cont.	<p>1. Locally and globally consistent online implicit mapping</p> <ul style="list-style-type: none"> • Fusion of power of implicit representations for local accuracy • Leveraging global consistency of GPO • Multi-modal mapping <p style="margin-left: 20px;"> ➤ C++ ➤ Bash ➤ Git ➤ Python ➤ ROS ➤ Pytorch ➤ Bash ➤ Git </p>	Research
2022 May. ~ 2022 Oct.	<p>2. Online lightweight mesh generation framework for user guidance in space exploration</p> <ul style="list-style-type: none"> • Dense volumetric mapping under unreliable communication • Triangle mesh processing pipeline for offline map generation • Point cloud colorization <p style="margin-left: 20px;"> ➤ C++ ➤ Bash ➤ Git ➤ Python ➤ ROS </p>	Research & Engineering
2021 Nov. ~ 2022 May.	<p>3. LiDAR Localizability Aware Constrained Optimization for Robust Robot Pose Estimation, Robotics Systems Lab (RSL) ETH Zürich</p> <ul style="list-style-type: none"> • LiDAR localizability detection • Design and Deployment of an augmented ICP algorithm • Comparative Evaluation • Linear Algebra <p style="margin-left: 20px;"> ➤ C++ ➤ Bash ➤ Git ➤ Python ➤ ROS </p>	Master's Thesis & Research
2021 Mar. ~ August	<p>4. Perception Engineering Internship, ANYbotics</p> <ul style="list-style-type: none"> • Design and deployment of a Global localization system. • Design and deployment of a SLAM supervision module. • Comparative Evaluation of Odometry Systems • Sensor Calibration <p style="margin-left: 20px;"> ➤ C++ ➤ Docker ➤ Git ➤ Python ➤ ROS ➤ Bash </p>	Internship
2020 Sept~2021 Jan.	<p>5. Deep Learned Augmented Robocentric EKF for Visual Inertial Odometry</p> <ul style="list-style-type: none"> • Learning Based Visual Feature Tracking • Detection of Learning Based Features with Uncertainty • Learning Based Gravity Vector Estimation with Uncertainty • Extended Kalman Filter(EKF) Augmentation <p style="margin-left: 20px;"> ➤ C++ ➤ Pytorch ➤ Python ➤ ROS </p>	Research
2019~2021 March.	<p>6. Design and Deployment of New Generation Super Mega Bots, ETHz ASL</p> <ul style="list-style-type: none"> • Lead Mechanical Designer • Rapid Prototyping and Product Design <p style="margin-left: 20px;"> ➤ Solidworks ➤ Microsoft Office ➤ Siemens NX </p>	Research Assistant
2020 Feb. ~July.	<p>7. ARbotics: Soft Real-Time Interactive Simulation and Visualization Framework in AR for Robotic Systems Based on ROS</p> <ul style="list-style-type: none"> • Sensor Simulation for AR systems 	Course Project

- Fundamentals of Visual System
- Inter-Platform connections
 - C# ➤ Microsoft Hololens
 - Unity 3D ➤ Docker

2020 Feb. ~July.	8. DEEL VIO: Deep End-to-end Learning Visual Inertial Odometry <ul style="list-style-type: none"> • End-to-end training of RNN and CNNs • Deep Neural Network Design • Sensor Fusion, Monocular Camera & IMU <ul style="list-style-type: none"> ➤ Python ➤ Tensorflow / Keras 	Course Project
2019	9. Deep Learning Framework for Learning Prediction and Simulation Focused Models <ul style="list-style-type: none"> • Non-Linear System Identification • Simulation of Non-Linear Systems • Deep Neural Network Design • Recurrent Neural Networks, DNNs • One Step Ahead Prediction of Time Series <ul style="list-style-type: none"> ➤ MATLAB ➤ C 	BSc Thesis, Publication
2018	10. Emotion Recognition using Temporal Segment Networks with Batch Normalized Inception architecture <ul style="list-style-type: none"> • Human Emotion Classification • Convolutional Neural Networks • Statistical Data Feature Extraction <ul style="list-style-type: none"> ➤ MATLAB ➤ Pytorch 	Research Assistant